

# What's New in HCL RTist 11

updated for sprint 2020.10



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#### Overview

RTist 11 is based on Eclipse 2019.06 (4.12)

- HCL RTist is 100% compatible with IBM RSARTE. All features (with very few exceptions) are the same.
- Note: RTist 11 is currently an experimental release and should not yet be used for production. Feedback is welcome!

HCL RealTime Software Tooling \*\*\* EXPERIMENTAL \*\*\* Version: 11.0.0.v20200305\_0841 Release: 2020.10

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Visit https://RTist.hcldoc.com/help/topic/com.ibm.xtools.rsarte.webdoc/users-guide/overview.html



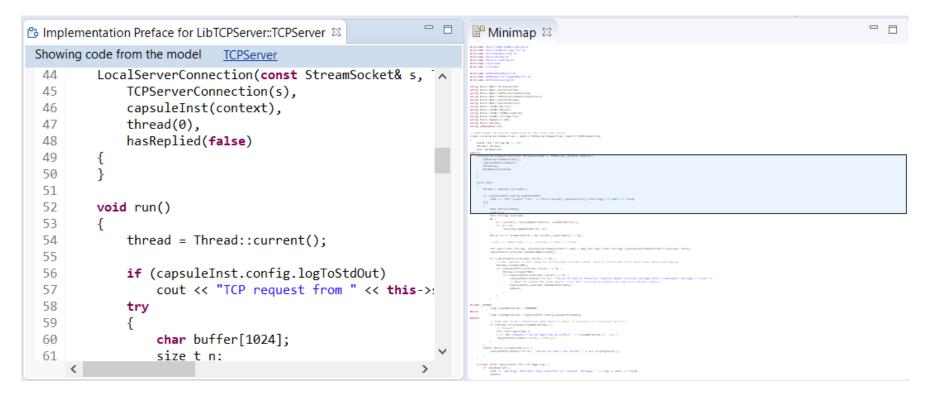
- Compared to RTist 10.3, RTist 11 includes new features from 4 quarterly Eclipse releases:
  - 2018.09 (<u>https://www.eclipse.org/eclipse/news/4.9/platform.php</u>)
  - 2018.12 (<u>https://www.eclipse.org/eclipse/news/4.10/platform.php</u>)
  - 2019.03 (<u>https://www.eclipse.org/eclipse/news/4.11/platform.php</u>)
  - 2019.06 (<u>https://www.eclipse.org/eclipse/news/4.12/platform.php</u>)
- For full information about all improvements and changes in these Eclipse releases see the links above

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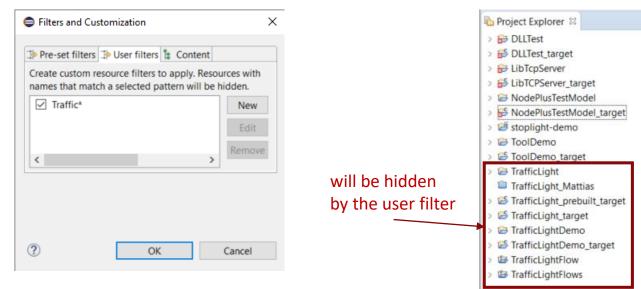
Some highlights are listed in the next few slides...



- ▶ A new Minimap view gives a better overview of the text editor contents (useful when it's large)
  - It's easy to launch it by typing "minimap" in the QuickAccess field



- The Select Workspace dialog now supports auto-completion
  - Allows to pick a workspace more easily by only using the keyboard
- User-defined filtering of the Project Explorer
  - You can now create your own regular expressions for filtering out items from the Project Explorer
  - Can be used as an alternative to working sets



#### Eclipse IDE Launcher

#### Select a directory as workspace

Eclipse IDE uses the workspace directory to store its preferences and development artifacts.

Workspace:	D:\eclipse-workspace\	~	E	lrowse
Recent Work	D:\eclipse-workspace\BecomeAnRTistTest\		^	
Recent work	D:\eclipse-workspace\common_wksp\			
Copy Setting	D:\eclipse-workspace\composite_state_test\			
	D:\eclipse-workspace\course_compare_merge\			
	D:\eclipse-workspace\diagramEditing\			
	D:\eclipse-workspace\error_parser\			
?	D:\eclipse-workspace\hiot_test\			Cancel
•	D:\eclipse-workspace\iot_demo\		-	concer
	D:\eclipse-workspace\license\			
	D:\eclipse-workspace\new_workspace_empty\			
	D:\eclipse-workspace\OneTestEmbedded Experiments\		~	

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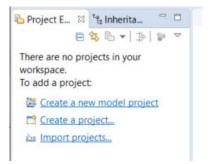
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- Copy/Paste of environment variables
  - Setting up environment variables in a launch configuration is now much easier thanks to copy/paste support
  - Environment variables can be copied from one launch configuration to another, or from a text editor to a launch configuration (or vice versa)

🛯 Main 🚧 Argumen	ts 📧 Environment 🛛 🌮 Debugger 🦆 Source 🔲 Common	
nvironment variable	s to set:	
Variable	Value	New
DEBUG	true	Select
PATH	D:\github\poco\bin64;%PATH%	Selection
		Edit
		Remove
		Сору
		Paste

🗎 env_vars.txt 🛛	
1 PATH=D:\gi	thub\poco\bin64;%PATH%
2 DEBUG=true	

- Useful quick links for an empty workspace
  - Quick links for creating or importing projects make it easier for new users to get started with an empty workspace
  - Which quick links that are shown depend on the current perspective





- Launch configurations are now accessible from Quick Access
  - Can start either a Run or a Debug session

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Editors	ditors 🔹 prebuilt_MSVS-15-x64.tcjs - <b>NodePlusT</b> estModel/prebuilt_MSVS-15-x64.tcjs					
1	testapp_MSVS.tcjs - NodePlusTestModel/testapp_MSVS.tcjs					
Commands	Share with Git (NodePlusTestModel) - Share the project using Git					
	Share with Git (NodePlusTestModel_target) - Share the project using Git					
Run	NodePlusTestModel_target					
	NodePlusTestModel_target (1)					
Debug	NodePlusTestModel_target					
	NodePlusTestModel_target (1)					

#### CDT 9.8 (included as part of Eclipse 2019.06)

- Possible to rename a file without triggering a refactoring
  - A checkbox controls if references to the renamed file should be updated

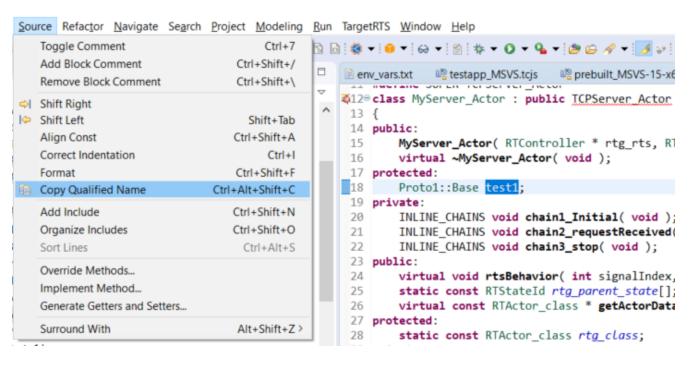
🖨 Rename Resource			_		×
New na <u>m</u> e: TOP.cpp					
Open preferences					
	Previe <u>w</u> >	OK		Cancel	

- New preference to address a performance issue with line wrapping a large number of lines in the console
  - C/C++ Build Console Maximum number of lines to enable word wrap for
  - Don't set this too high if Wrap lines on the console is turned on

Preferences			X
type filter text	Console	⇔ <	
<ul> <li>C/C++</li> <li>Appearance</li> <li>Arduino</li> <li>Autotools</li> <li>Build</li> </ul>	<ul> <li>Always clear console before building</li> <li>Open console when building</li> <li>Bring console to top when building (if present)</li> <li>Wrap lines on the console</li> </ul>		
Build Target	Limit console output (number of lines):	500	
Build Variab	Delay updated between console updates (milliseconds):	75	
Console Environmen	Maximum number of lines to enable word wrap for:	5000	

- Improved dialog for attaching to a C++ application to debug
  - Command-line arguments for the process are now shown (allows to more easily find the process to debug)
  - The dialog now remembers a previously entered filter expression (to make it easier to attach to the same process multiple times)
- Copy the qualified name of a C++ declaration
  - A new command is available in the Source menu
  - Similar usecase as for the Copy button of the Qualified Name for a model element in the Properties view





- CODAN improvements
  - Additional checks implemented, for example to detect C-style casts and goto-statements

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For more information about CDT improvements see <u>https://wiki.eclipse.org/CDT/User/NewIn96</u> <u>https://wiki.eclipse.org/CDT/User/NewIn97</u> <u>https://wiki.eclipse.org/CDT/User/NewIn98</u>

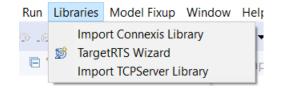
#### Newer EGit Version in the EGit Integration

- The EGit integration in RTist has upgraded EGit from 5.0 to 5.4
  - This is the recommended and latest version for Eclipse 2019.06
- This upgrade provides several new features, performance improvements and bug fixes

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 For detailed information about the changes see <u>https://wiki.eclipse.org/EGit/New and Noteworthy/5.1</u> <u>https://wiki.eclipse.org/EGit/New and Noteworthy/5.2</u> <u>https://wiki.eclipse.org/EGit/New and Noteworthy/5.3</u> <u>https://wiki.eclipse.org/EGit/New and Noteworthy/5.4</u>

- A new menu in the menu bar with a few useful commands related to libraries
  - Contains the command for launching the TargetRTS wizard (i.e. the menu replaces the TargetRTS menu)
- Commands for importing the Connexis and TCPServer libraries
  - Available if these features have been installed
  - They import the Connexis or TCPServer library projects from the installation into the workspace



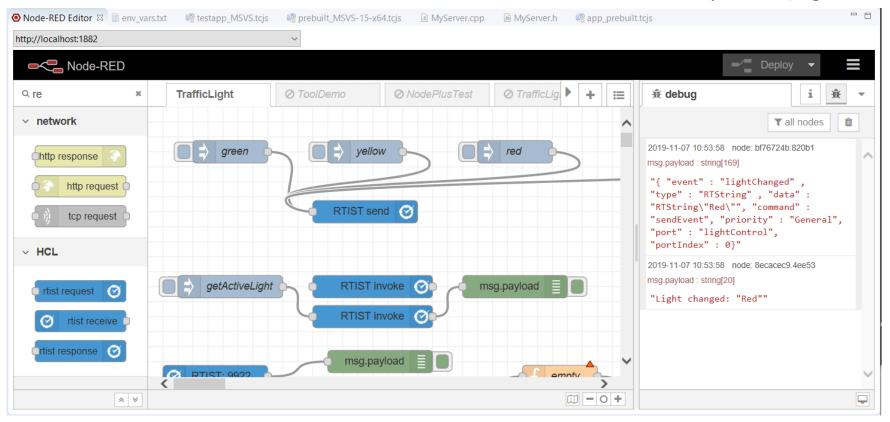
### NodePlus

- HCL NodePlus is a new install component of HCL RTist
  - <u>Note</u>: Currently NodePlus is not available in IBM RSARTE
- NodePlus provides all necessary tooling for developing IoT applications using Node-RED (and related technologies)
  - Node-RED projects both for creating Node-RED nodes and flows of interconnected nodes
  - Node-RED server for convenient deployment of Node-RED flows within the Eclipse workbench
  - Node.js projects for creating Node.js applications
  - Node.js server for convenient deployment of Node.js applications within the Eclipse workbench
  - Swagger for specifying APIs using Swagger documents
  - Node.js Debugger for debugging Node.js applications
  - Pug (formerly known as Jade) for template-based rendering of webpages
  - Unit test

Name
> 🗌 💷 Git integration for Eclipse
> 🗌 💷 Git integration for Eclipse - experimental features (incubation)
> 🔄 💷 Java implementation of Git
> 🔽 💷 NodePlus
> 🗌 💷 RTist Core
> 🗌 🚥 RTist Extra Functionality
> 🗌 💷 RTist Integrations

- Node-RED editor
  - Configure nodes and wire them together into flows
  - Deploy changes to the Node-RED server

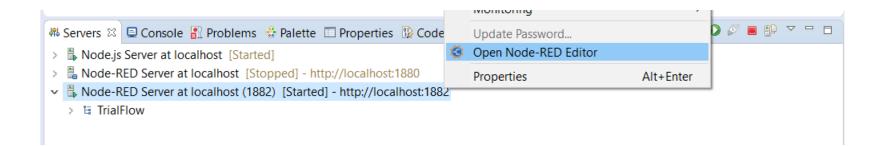
- View debug output and execution within the flow
- Install new nodes to the palette (e.g. from the public library)



- Node-RED Flow Projects
  - Flows can be created directly in the Node-RED editor, but creating them as Eclipse projects has many benefits (e.g. team development using SCM integration)

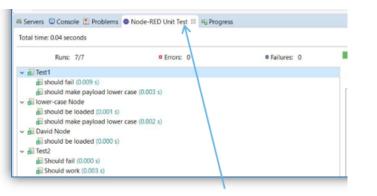
TrialFlow
 TrialFlow (8045bd21.5095f).json

- An intuitive wizard for creating Node-RED Flow projects
- Either create a flow from scratch or start from one of the existing flows in the public library
- Node-RED Server
  - A dedicated Servers view lets you create, start and stop Node-RED servers within the Eclipse workbench
  - Deploy a Node-RED flow onto a selected server and open its Node-RED editor

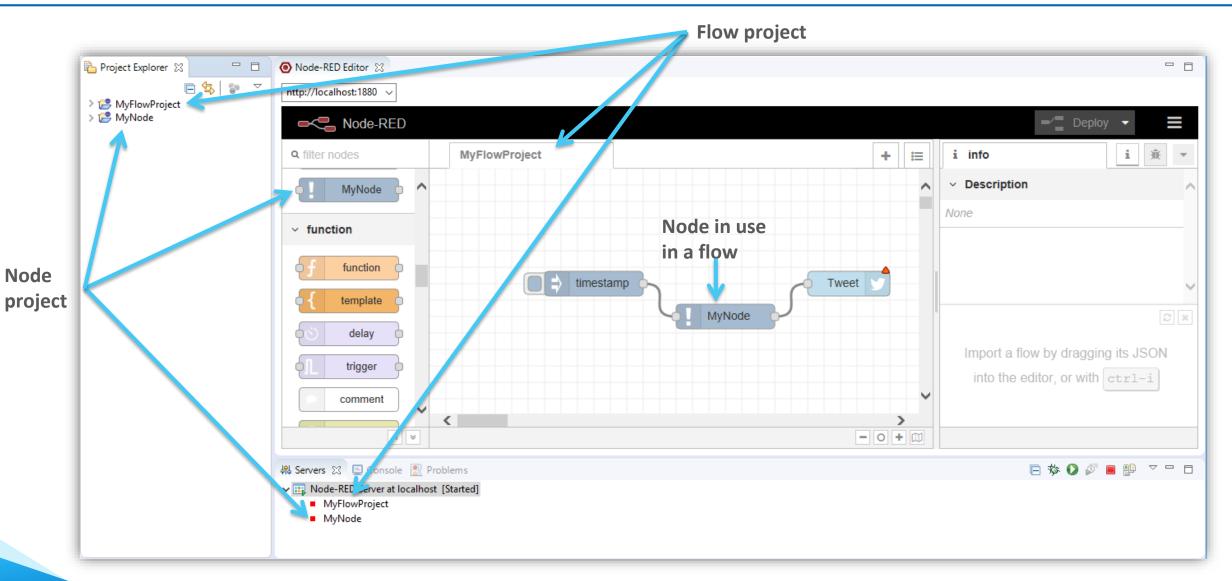


- Node-RED Node Projects
  - More than 1900 nodes exist in the public library, but sometimes you may need to create you own specific node
  - An intuitive wizard for creating Node-RED Node projects
  - Benefit from all the usual Eclipse features when developing your node (e.g. SCM integration)
  - Either create a node from scratch or start from one of the existing nodes in the public library
- Unit test of Node-RED nodes
  - Unit tests are created using the Mocha framework and results are shown in a special Node-RED Unit Test view

-	D Node					>
Node-RED	Node					
Create a No	ode-RED No	de Project				
Description:	MySpecial	Node				
Version:	1.0.0					
Platform:	http://local	host:1880				
Category:	input				~	Ado
Number of Number of	inputs: 1 outputs: 1					
Style						
Icon:	Alert				✓ Bro	owse.
Color						



Custom "Unit Test" view



- Nodes for communicating with an RTist application
  - rtist request
     Let a flow send or invoke an event into an RTist application
  - rtist receive

Trigger a flow when receiving an event that is sent or invoked from an RTist application

rtist response

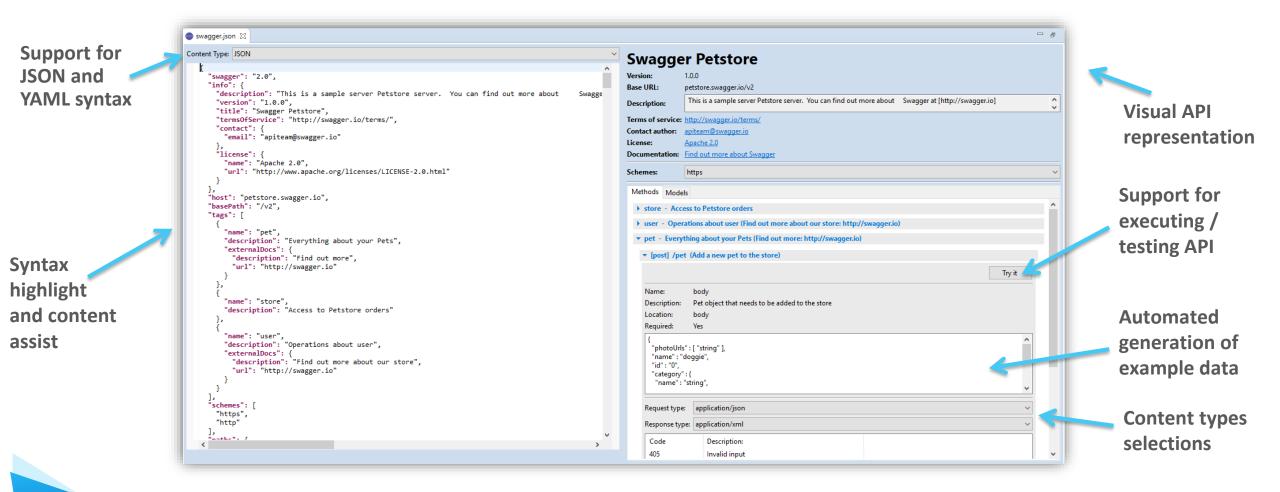
Reply to a received event that is sent or invoked from an RTist application

- These nodes make use of the JSON API provided by <u>lib-tcp-server</u> (i.e. the RTist application must use this library)
  - The nodes can be statically configured in the Node-RED editor
  - It's also possible to provide many of the node properties in the message payload for a more dynamic behavior



#### Swagger Support in NodePlus

Document APIs using Swagger in a new Swagger editor



# Node.js Tools in NodePlus

- Wizard for creating Node.js projects
- Create, start and stop a Node.js server from within the Eclipse workbench
- Debug Node.js applications with a modern JavaScript debugger
- New editor for developing HTML pages for your Node.js application using the Pug template engine

🗟 simplePrimitiveTest.js 🛛 🙆 primitiveTest.js 🛛 🚯 fileTest.js		🗱 🗣 🕬 🕬 🗱	ts 🖋 Expressions
<pre>1 let myString = "hello";</pre>	~	Name	Value
<pre>2 let myBoolean = true;</pre>	-	🗸 🔶 local	Object
<pre>3 let myNumber = 99; 4 console.log("");</pre>		> 🔷 exports	Object
5 console.log("DONE!");		> 🔷 require	function require(path) {\n try {\n
6		> 🔷 module	Module
		filename	"E:\\installs\\eclipses\\photonHIO
		dirname	"E:\\installs\\eclipses\\photonHIC
		myString	"hello"
		myBoolean	true
		myNumber	99
		> 🔶 this	Object
		> 🔷 global	
<	×	<	
🛛 Console 🕱 🔝 Problems 🗍 Debug Shell			<b>a</b> 20
			-
<pre>impleNodeJSServer_src_simplePrimitiveTest.js [HioT Node.js Application] E:\in lebugger listening on ws://127.0.0.1:9229/8d50582a-02b5-47</pre>			





Relationary BEYOND THE CONTRACT

**\$7** BILLION ENTERPRISE | **110,000** IDEAPRENEURS | **31** COUNTRIES

